

DRMT Compiled Priorities
April 2010
DRAFT - FOR DISCUSSION PURPOSES

	Priority 1	Priority 2	Priority 3	Notes
USFS	sediment management/source control	-	-	high likelihood for FS funding of projects by 2012. Planning funds coming to FS in 2011, with implementation beginning in 2012.
Ecology	instream flow protection (including irrigation efficiency projects)	dike set-back for the lower river (to RM 2.6), if that isn't funded yet	dike set-back for the next stretch of the river (above RM 2.6)	-
CCD	technical and financial assistance to implement agricultural best management practices (\$80,000)	technical and financial assistance for implementing LID demonstration practices at Carrie Blake Park in Sequim and conducting LID landscaping educational activities (\$130,000)	irrigation water conservation. (The Dungeness Irrigation Group needs about another \$1 million to complete the piping of their system).	Part of Project 2 was included in the Watershed Stewardship grant proposal submitted to EPA by Jefferson County and allegedly awarded funding; however, I don't know if the demonstration project was funded.
County	setting back the ACOE dike	restoring the channel and habitat in the ACOE dike reach	-	-
City of Sequim	Washington Harbor (Tidal Flow Restoration, Drift Cell Protection and Habitat Protection)	Dungeness River (ELJ, Corridor Protection and Riparian Reforestation)	implementation of CAO, SMP & HPA Ordinance(s)	-
PPF	Lower Dungeness Dikes Setback, Phase II (NOPLER rank 1)	Lower Dungeness Channel Remeandering & ELJ Placement, Phase III (NOPLER rank 7)	ALL Washington Harbor Improvements (re: salmonids' habitat needs in WRIA 18) (NOPLER ranks 7, 30 and 24)	Alternate for Priority 3: Meadowbrook Creek / (restoration of DR mouth connection) (NOPLER rank 38)
Tribe	Lower Dungeness Dike Setback, Phase 2 (NOPLER rank 1)	Dungeness River Instream Flow Improvements (including all the piping projects located further down on the ranking list) (NOPLER rank 2)	Lower Dungeness Channel Remeandering and ELJ Placement, Phase 3 (NOPLER rank 4)	-